

Intention or Attention?

Humbling Design through ‘Systems Changes Learning’

Zaid Khan
Systems Thinking Ontario
May 9, 2022



ONE-WORD TAKEAWAY:



ONE-WORD TAKEAWAY:

rhythm



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rhythm

THE POINT OF THIS PRESENTATION:

**Invite designers to appreciate
when to *act* and
when to *non-act***

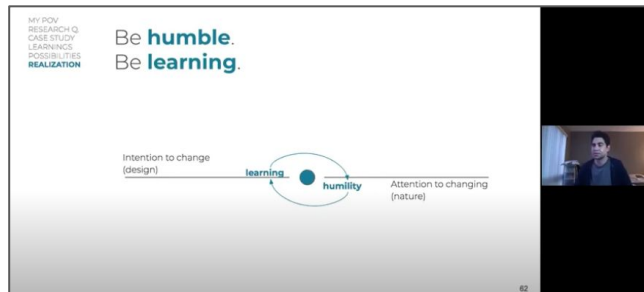
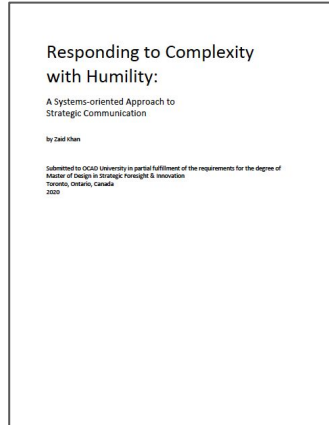


CONTEXT



Context:

Picking up from where I left off at the end of my Major Research Project (2020), reflecting on the potential role of humility in design



(ST-ON, Sept 2020)

REFLECTION

I'm not the same person I was yesterday.

I'm definitely not the same person I was when I started this project and this program.

At the end of my Master of Design program, I've come to realize that **design education has a, potentially flawed, bias towards action**. The *how might we's*, the design jams and competitions, the theatre of innovation, and other traits show this default-to-action mentality.

It seems to me, that design education assumes that action needs to be taken to address problems. But defining things as *problems* creates a fixed frame on a moving issue. It imposes a convenient way to design actions against the nature of the unfolding, ever-changing world. The consequences of good intentions acted upon through a design framework might be causing the very *problems* that designers set out to *solve*.

So, when I think about reflecting real-world complexity, I now see that it should apply to my own design framework.

Perhaps there's a need for design education to appreciate the value of *inaction*. That is, paying attention to what is changing; the patterns of change, the natural flows of change, the long timelines of change, etc.

In a world of endless interventions, might there be **wisdom in deliberate non-intervention?**

In the case study of this project, what if instead of proposing a communication strategy, I exposed the multiple patterns of change in the media ecosystems to reveal deeper wisdom on what NOT to do, or what little (in)action can have profound effects.

And for this MRP, instead of offering systems communications as an evolved practice, what if I revealed the dissonance between complex issues and our media ecology. **Maybe this approach helps swap the design bias towards action and trains our attention to what is changing.**

This brings me to a realization that **perhaps the balance between intention to change (design) and attention to changing (nature) is a revolving act of humility and learning.**

**Be humble.
Always be learning.**

This is a realization I take seriously into my future.

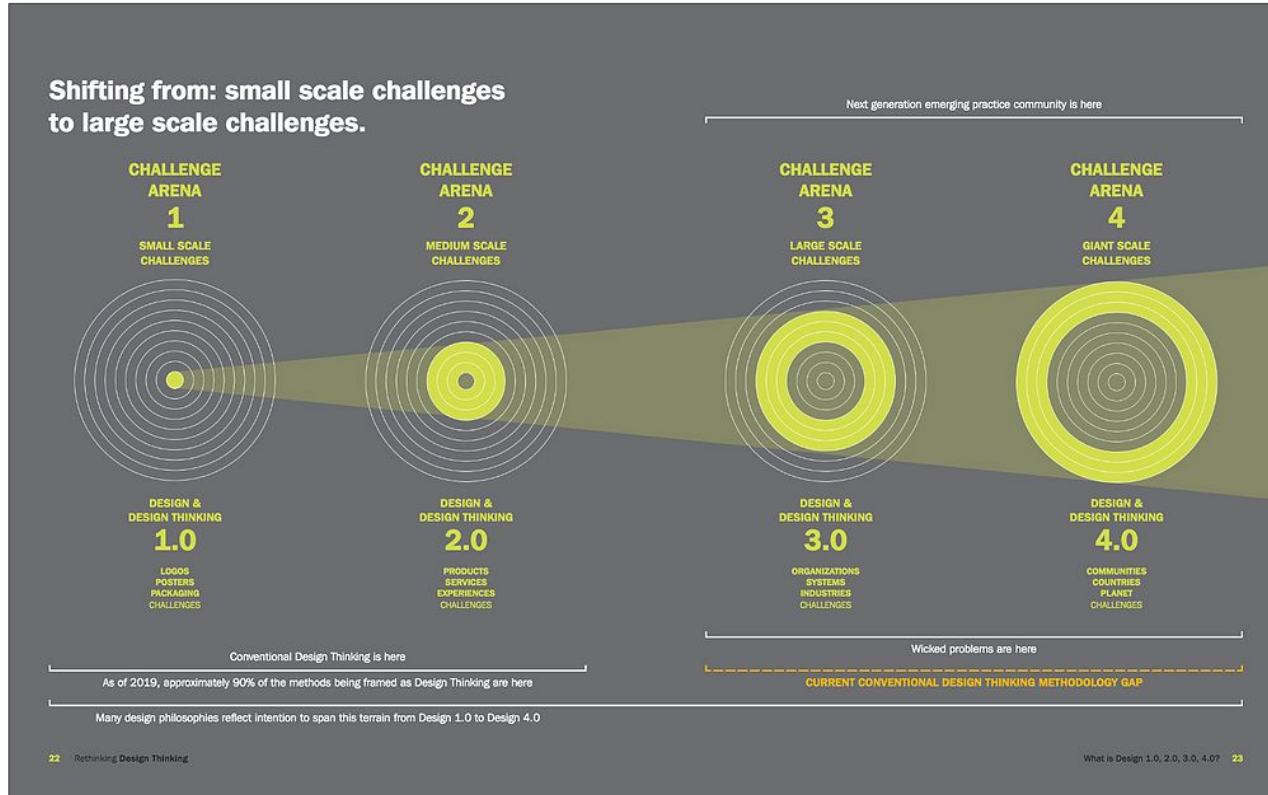
Context:

“Design” will from here on out be referred to as
“designing” to reflect process language

design	noun	static
<i>designing</i>	verb	process

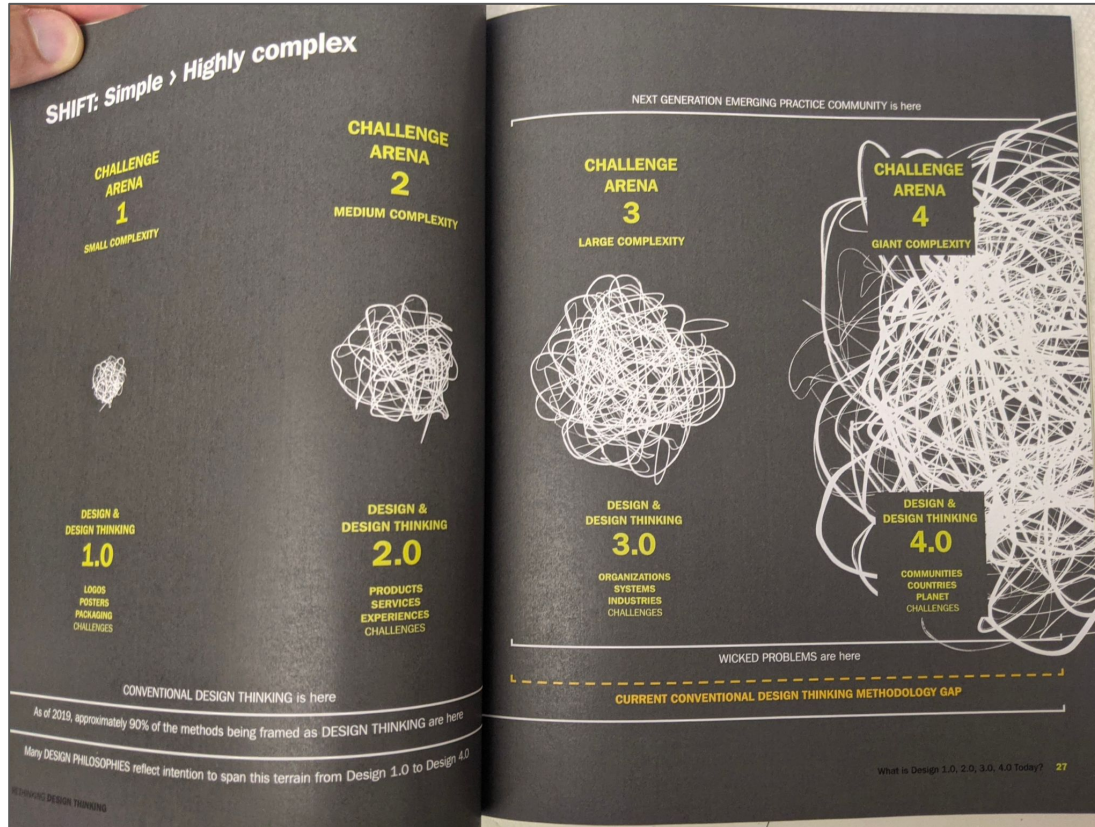
Context:

Use of “designing” in presentation refers to domain 3.0 & 4.0 with unstable wicked problems



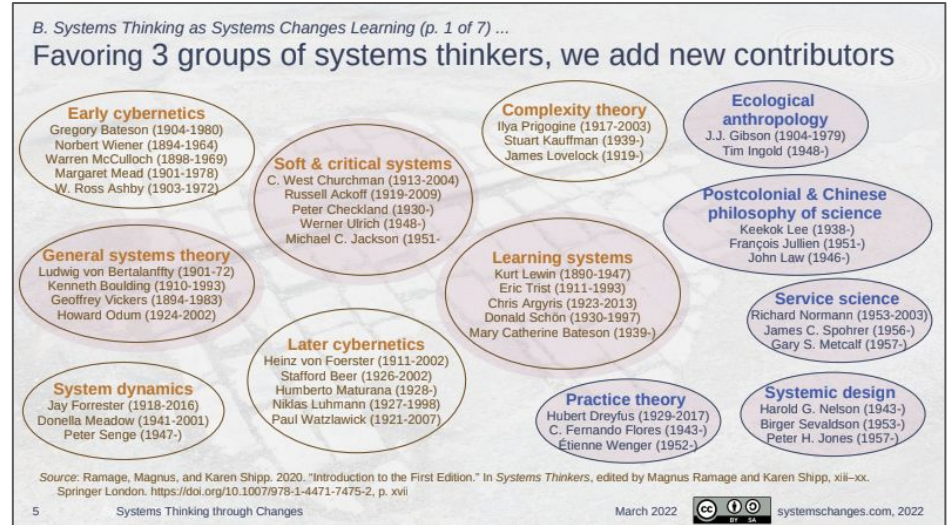
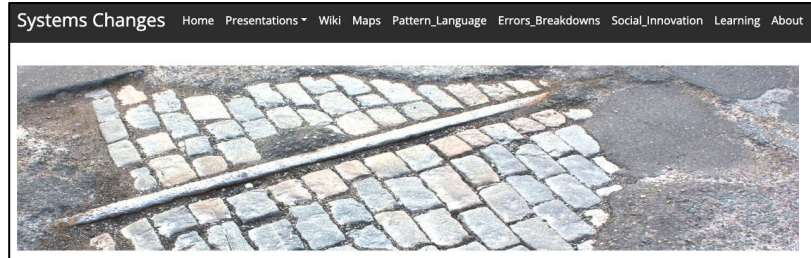
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Context:

Looking at *designing* through research work called 'Systems Changes Learning' (SCL)




Context:

Not a deep-dive into SCL, but it has methodology you can learn more about by connecting with team



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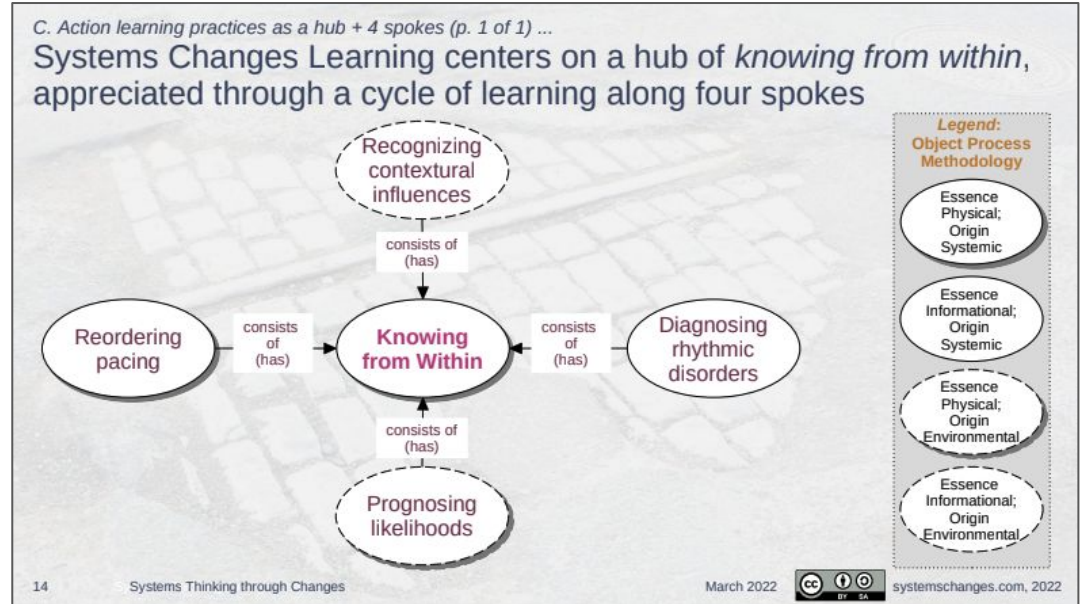
Article

Systems Changes Learning: Recasting and reifying rhythmic shifts for doing, alongside thinking and making

David Ing¹

Table 1. Progressing facility in activities with Systems Changes Learning

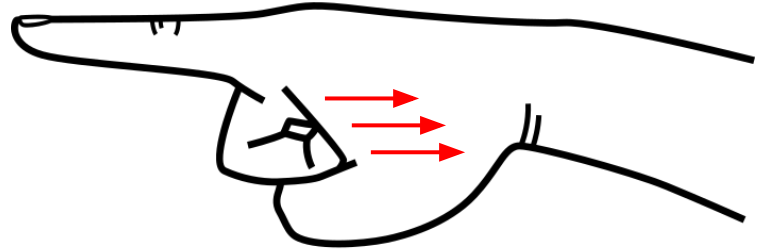
	<i>Praxis - Doing</i>	<i>Theoria - Thinking</i>	<i>Poiesis - Making</i>
<i>Educating of attention</i>	§2.1: Behavioral and/or ecological?	§2.2: Changelessness and/or temporality?	§2.3: Causality and/or propensity?
<i>Learning for co-relating</i>	§3.1: Action-agencing	§3.2: Theory-enskillling	§3.3: Methods-weaving
<i>Learning for articulating</i>	§4.1: Action-guiding	§4.2: Theory-building	§4.3: Methods-composing



Context:

**Ideas and critiques are directed at myself first and foremost,
changing oneself before changing else**

*“When you point your finger at
someone, there’s three fingers
pointing back at you.”*





CONTEXT

Continuing to connect humility

Designing, not design

Designing referring to D3.0, D4.0, Wicked Problems

Looking at designing through Systems Changes Learning

Not diving deep into Systems Changes Learning

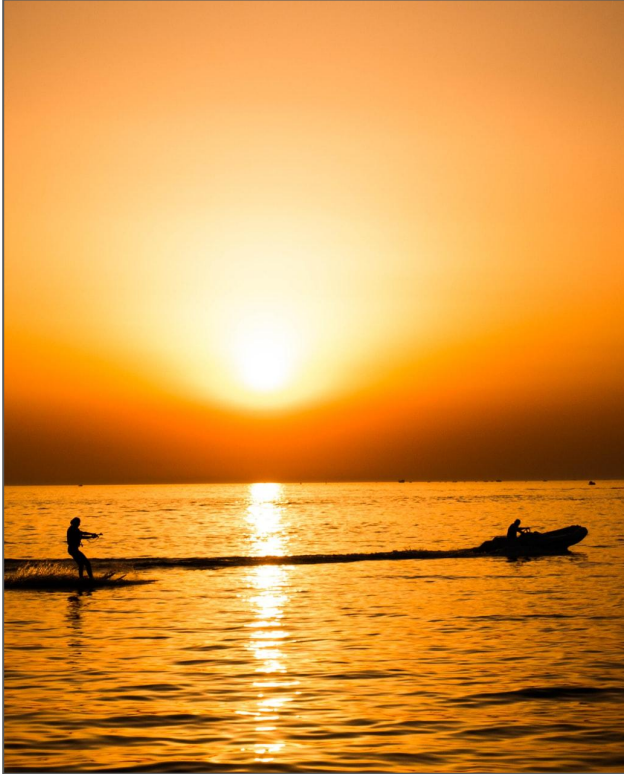
Exercising self-critique

The background of the image is an abstract composition of fluid, wavy lines. The colors are primarily deep blues and teals, with bright orange and yellow highlights that create a sense of movement and depth, similar to light reflecting on water or a nebula in space. The waves flow horizontally across the frame, with some areas appearing more saturated and others more translucent.

RHYTHMS

Appreciating rhythms is a story about....

WATER SKIING



vs.

SURFING



WATER-SKIING EMPHASIZES “INTENTION”

Approaching activity with intention.

Using boat, causes wake, cutting side to side.

Mechanistic.

Causality.



SURFING EMPHASIZES “ATTENTION”


Placing attention on weather, location, currents, winds, etc.

Responding to natural **rhythmic shifts** of ocean.

Living systems.

Propensity.





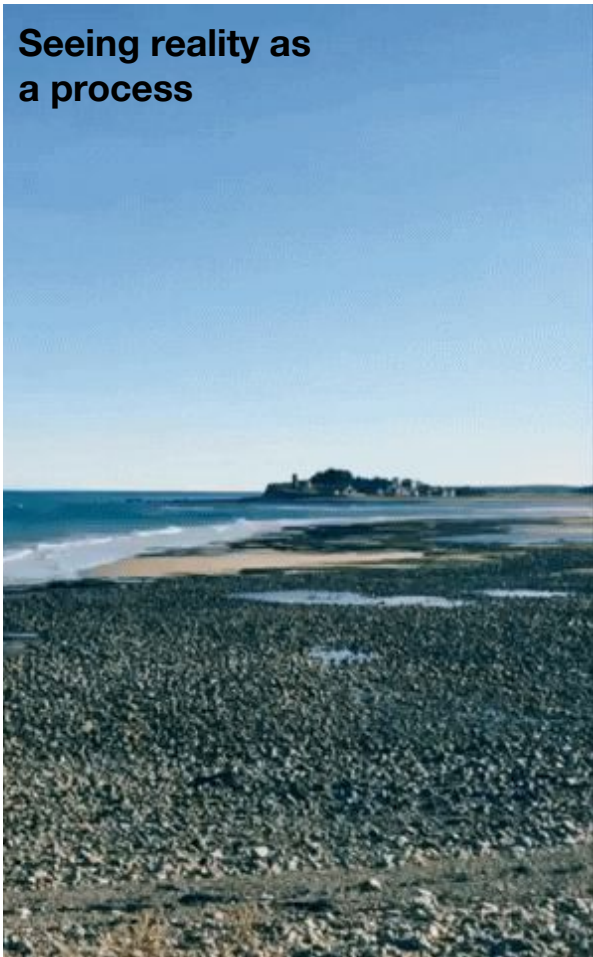
Unpacking rhythms through three ideas (of the many) that SCL draws upon, which had an impact on my thinking...and maybe my designing.

RHYTHMS

**Seeing reality as
a process**



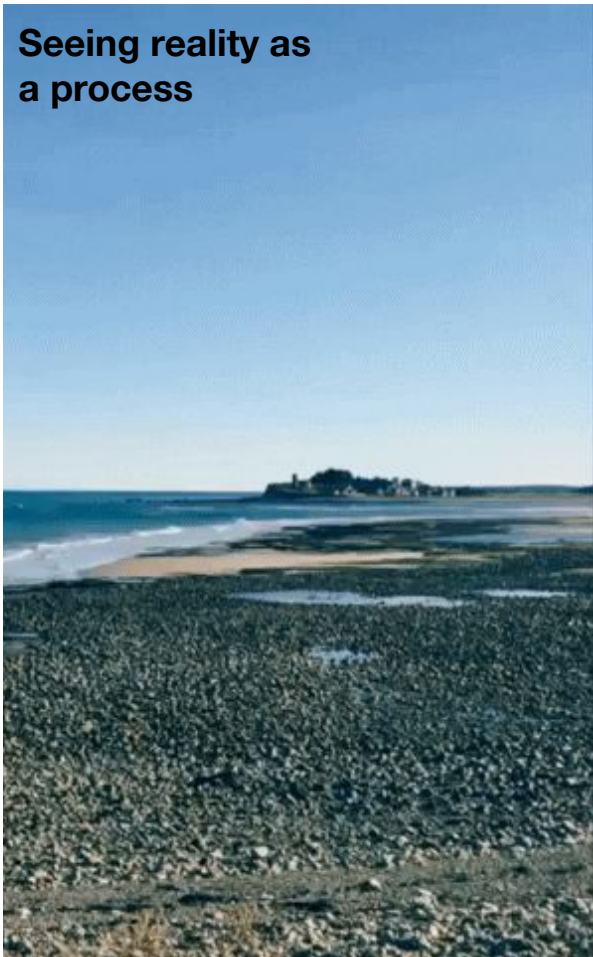
**Seeing reality as
a process**



**Understanding the
potential of a situation**



**Seeing reality as
a process**



**Understanding the
potential of a situation**



**Knowing from
the inside**



Seeing reality as a process

(*Temporality* -as-opposed-to- changelessness)

The Concept:

Structure is an arrangement in space;
process is an arrangement in time.

Looking at *process* first.

Example:

When we look at a mountain, we should recall that the structure is actually a slow process.

A Takeaway:

Inserting the thought of “*over time*” as a consideration to designing, allows you to see potential (next slide)...



Understanding the potential energy of a situation

(*Propensity* -as-opposed-to- causality)

The Concept:

Everything has a natural tendency (predisposition) within them that is inevitable (over time).

So a strategist harnesses that potential energy of a situation (*shi*) to their advantage.

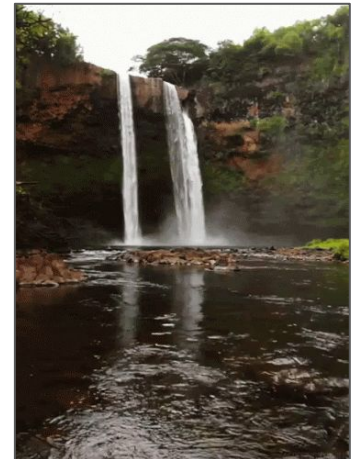
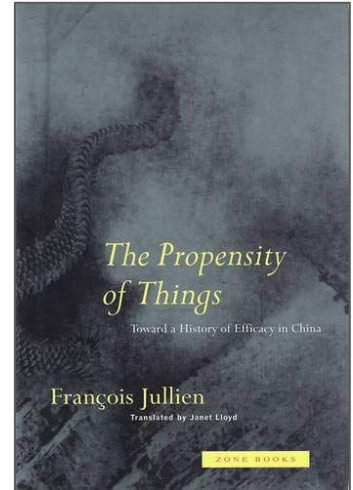
Example:

If a dam breaks, the water has no choice but to rush forth.

A Takeaway:

Trying not to force a change that goes against something's natural tendency.

So it's important to understand a thing's nature...(next slide)



Knowing from the inside

(*Knowing* from the inside -as-opposed-to- the outside)

The Idea:

Paying attention to what the system has to tell us about itself.

Example:

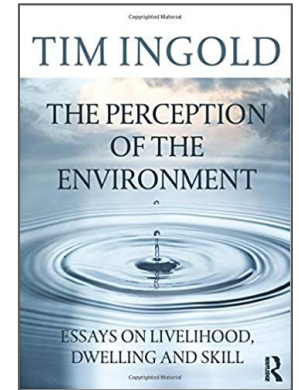
When a parent is potty training their child, only the child truly knows when they have to go, and can alert the parent.

A Takeaway:

Media habits, especially today!

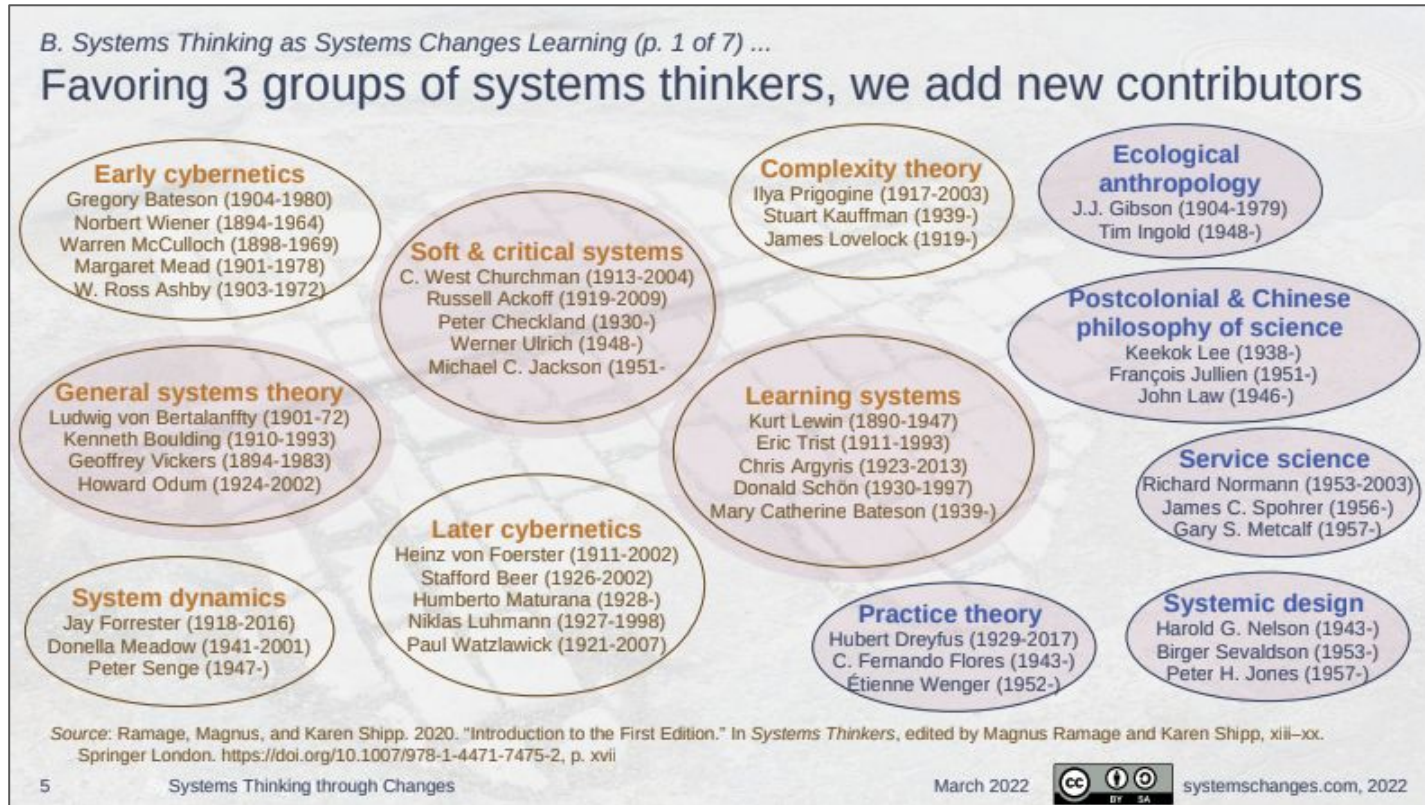
Asking myself “*what’s asking for my attention and why...and from where*”

Hard to claim high confidence knowledge of complexity from the outside.



Reminder:

Just a few of the many concepts that SCL draws upon

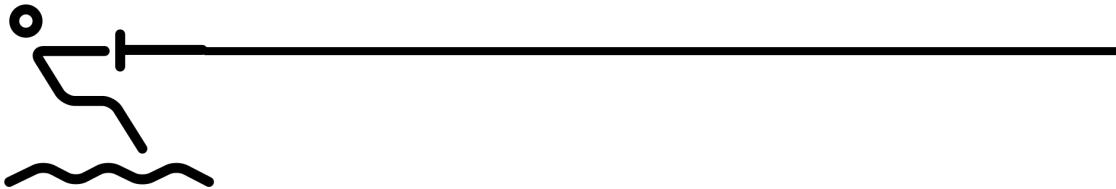
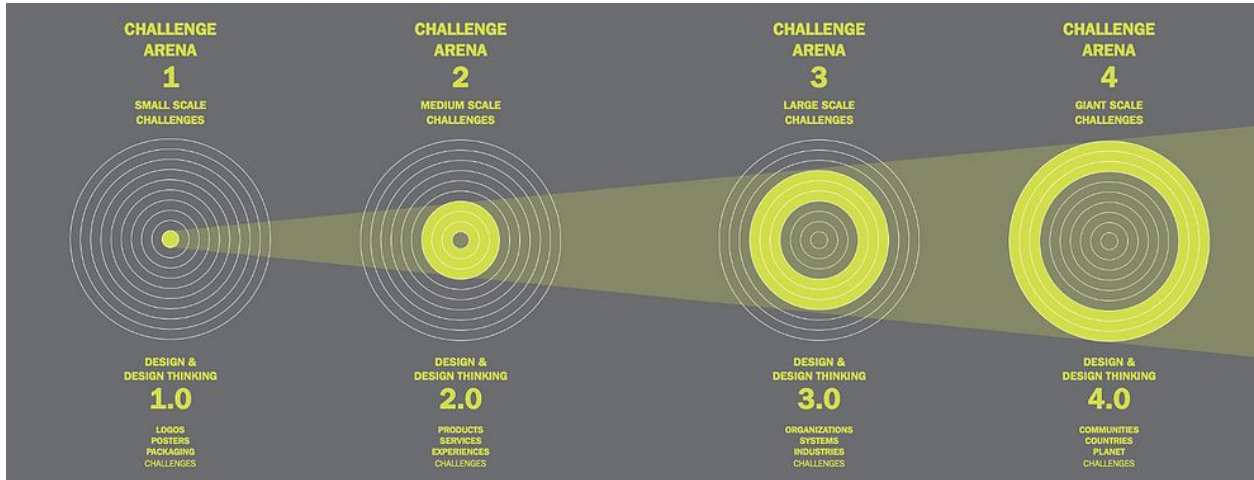


**SO WHERE DOES *DESIGNING*
& *HUMBLING* FIT INTO ALL THIS?**



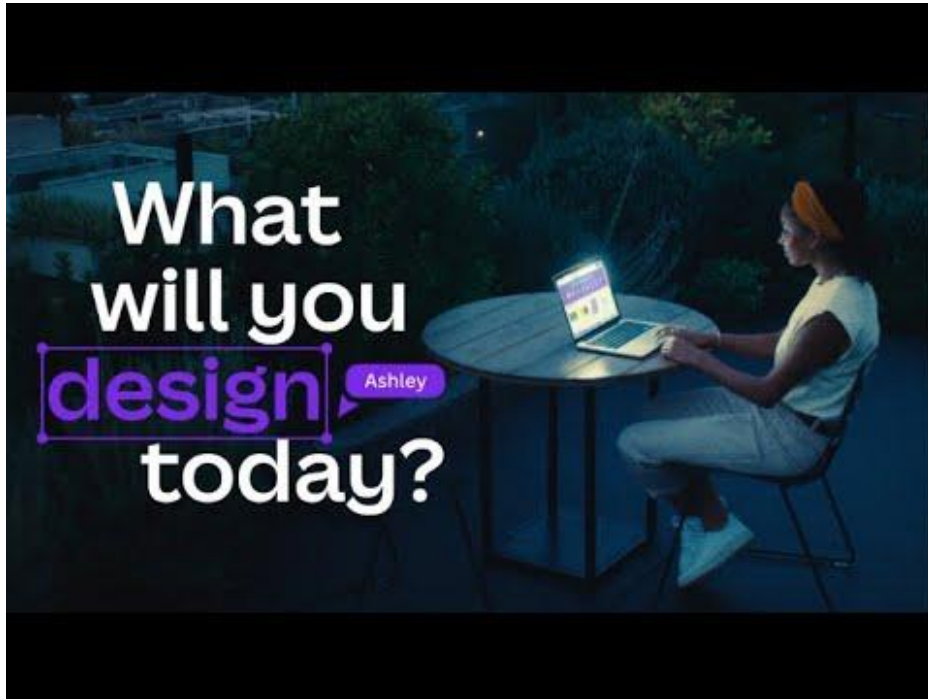
Intending to “Solve” to Wicked Problems:

Designing is trying to water ski - pulled along by the client (boat) - from D1 & D2 into the wicked hurricanes of D3 & D4, when surfing



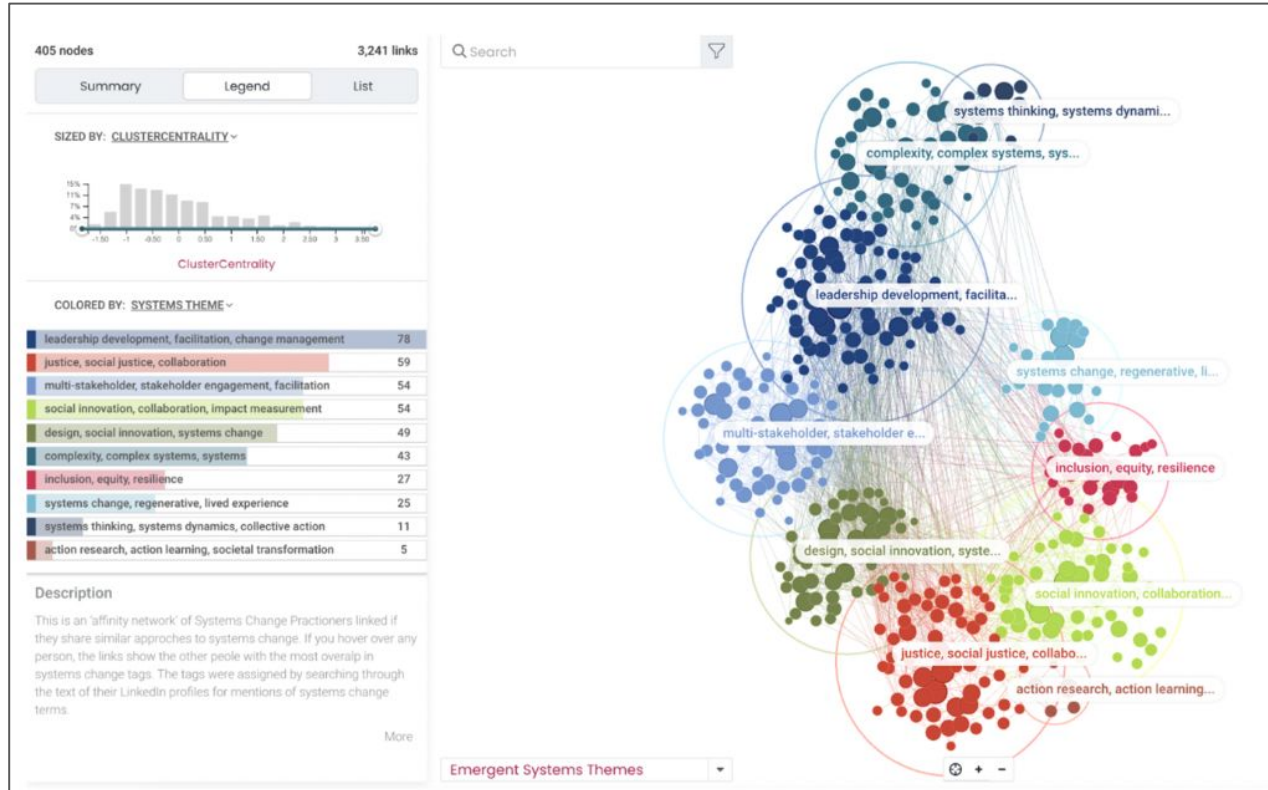
Intending to “Solve” to Wicked Problems:

Designing is trying to water ski - pulled along by the client (boat) - from D1 & D2 into the wicked hurricanes of D3 & D4



Systems Change, Social Innovation, etc:

Okay fair, designing at D3, D4 is more about...“multi-stakeholder engagement”, “getting the system into the room”, etc. I get it but...



...but should *designing* buy into
that same level of arrog- ... err
...**confidence of “intent”**?

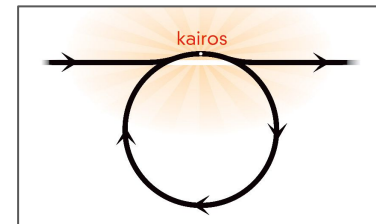
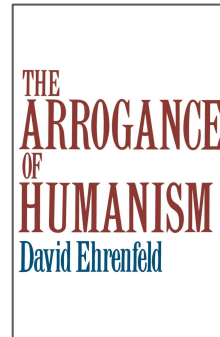
Can we be designing with greater humility?

..in what we know, do, say, appeal, communicate, act,
etc.

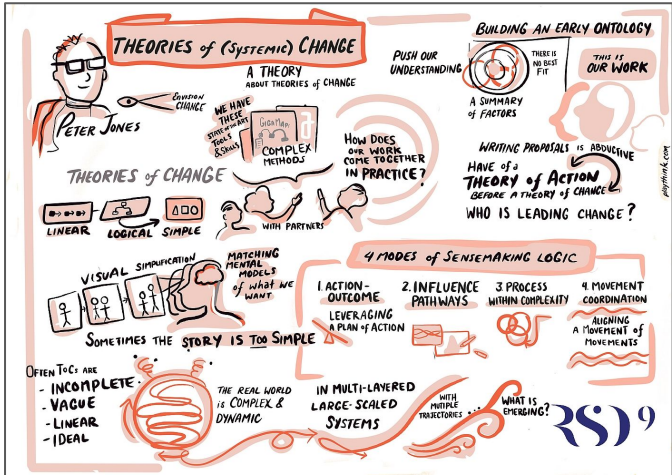
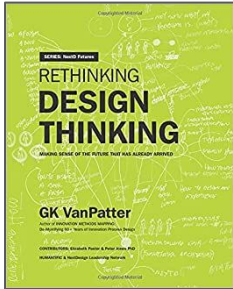
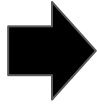
A **less contrived**, more like a **sage** guiding
attention to what to look for in that ocean: *the
tide, the force, hidden currents, other people...*

Can designing be the pursuit of **better
question towards practical wisdom...**?

As opposed to the pursuit of “ideals” in
short-term?



Recent Works to Counter Reductive Tendency:
Starting to see some of that shift in attention





CONNECTING THIS ALL TO HUMILITY

Placing **attention** to **rhythmic shifts**
invites **learning** about the
unfolding nature of situations
to appreciate **when to act**,
and also of value,
when to non-act.

This may require humbling oneself.

Three streams where *humbly designing* is having an impact on me...

.....

.....

Three streams where *humbly designing* is having an impact on me...

NOT communicating with confidence of/from a single perspective

MY RESEARCH - LEARNINGS

Systems communications widens the scope and breadth of strategic communication

	STAGE	STRATEGIC COMMUNICATION	SYSTEMS COMMUNICATIONS
	Context	Immediate environment	Higher-order system
Objectives		Immediate environment	Higher-order system
Audiences		Narrow ideal	System's variety
Research		Isolated, audience-centric	Connected, relationship-centric
Strategy		Singular pathway set	Multiple pathways emerge
Messaging		Reductive, singular, closed	Reflective, multi-sided, inviting, open

UNDER LAYERED SUSPICION

A REVIEW OF CRA AUDITS OF MUSLIM-LED CHARITIES

Under Layered Suspicion identifies whole-of-government policies and patterns of audit practices that together demonstrate potential biases in Canada Revenue Agency (CRA) audits of Muslim-led charities.

[FULL REPORT](#)[EXECUTIVE SUMMARY \(EN\)](#)[EXECUTIVE SUMMARY \(FR\)](#)[INFOGRAPHIC](#)

UNLOCK BAIL REFORM

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UNLOCK BAIL REFORM

Being in awe of & working on the infrastructures that sustain us



The Innovation Delusion

How Our Obsession with the New Has Disrupted the Work That Matters Most

Lee Vinsel and
Andrew L. Russell

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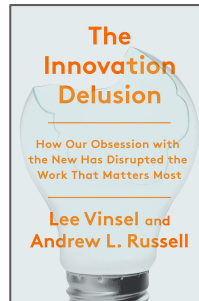
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UNLOCK BAIL REFORM

Being in awe of & working on the infrastructures that sustain us



Reacquiring concepts from traditions that endure & applying to today



KHALIL CENTER
A ZAKAT FOUNDATION PROJECT

Enhancing Modern **Designing** through Classical Traditions



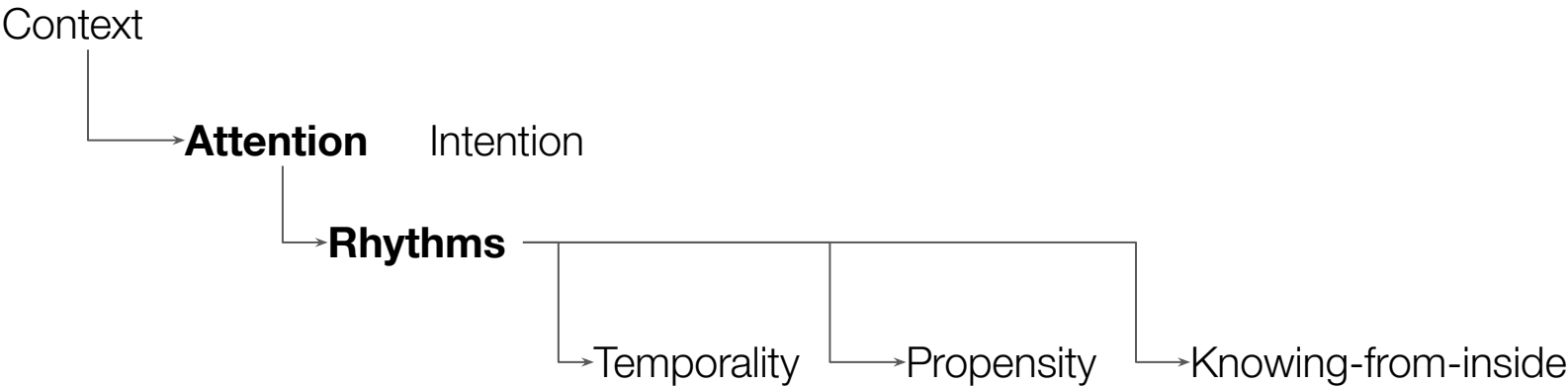
Recap Map:

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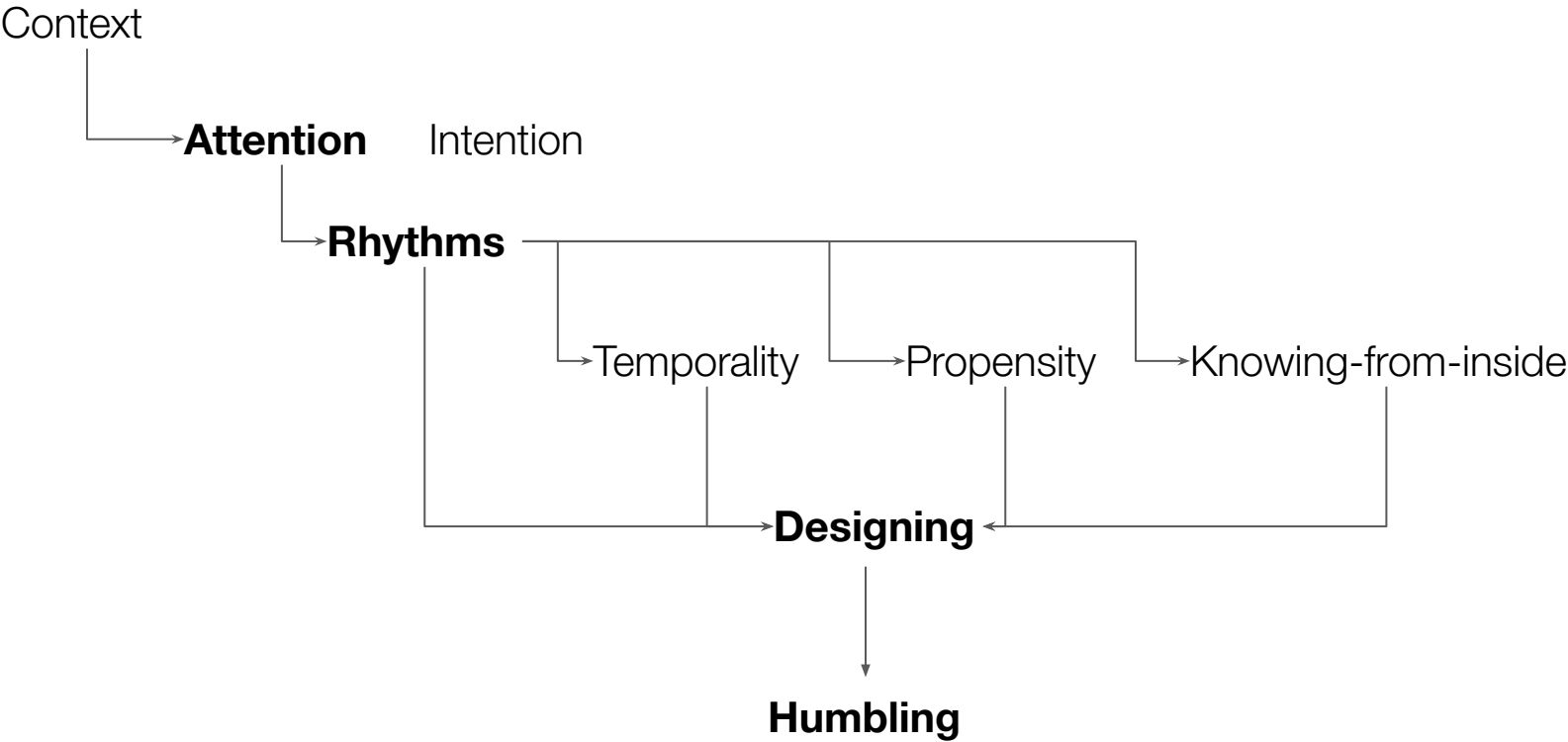
Context



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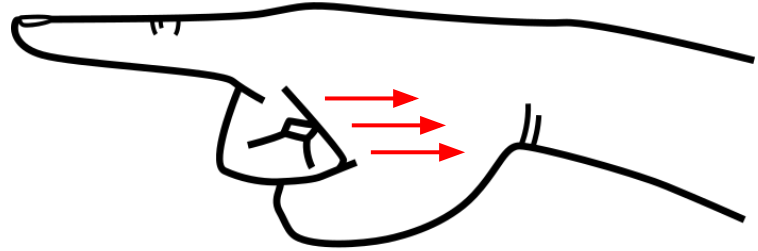
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THE POINT OF THIS PRESENTATION:

**Invite designers to appreciate
when to act and
when to non-act**



Thank you.

Looooooooong list of ideas left on the cutting-room floor.

I'll leave this slide up for a few minutes.

You can ask me (and David Ing and Peter Jones) about...

- Wu-Wei
- Contextual Dyadic Thinking
- Materializing vs. Dematerializing
- Wisdom Studies
- Thingification
- Type 3 and 4 Errors
- Mediated (media) understanding, representations
- Cultural Sustainability
- Teleology vs. Teleonomy / Purposeful vs. Purposive
- Ideal-Seeking vs. Finite Goals
- Urgent vs. Important
- Local vs. Distant
- History as Systems Thinking
- Knowing “when” you are, not just who you are or where you are
- Weave, Weaving, Living Lines, Contexture
- Timeless Strategy
- Islamic Design Philosophy & Systems Thinking (isnad, fiqh, adab, humility)
- Multiple stable states
- ...and anything else!

Potential reaction range...

? ————— !

“You lost me at slide #2” “Maybe you should try a bit of humility yourself...” “So....surfing?”